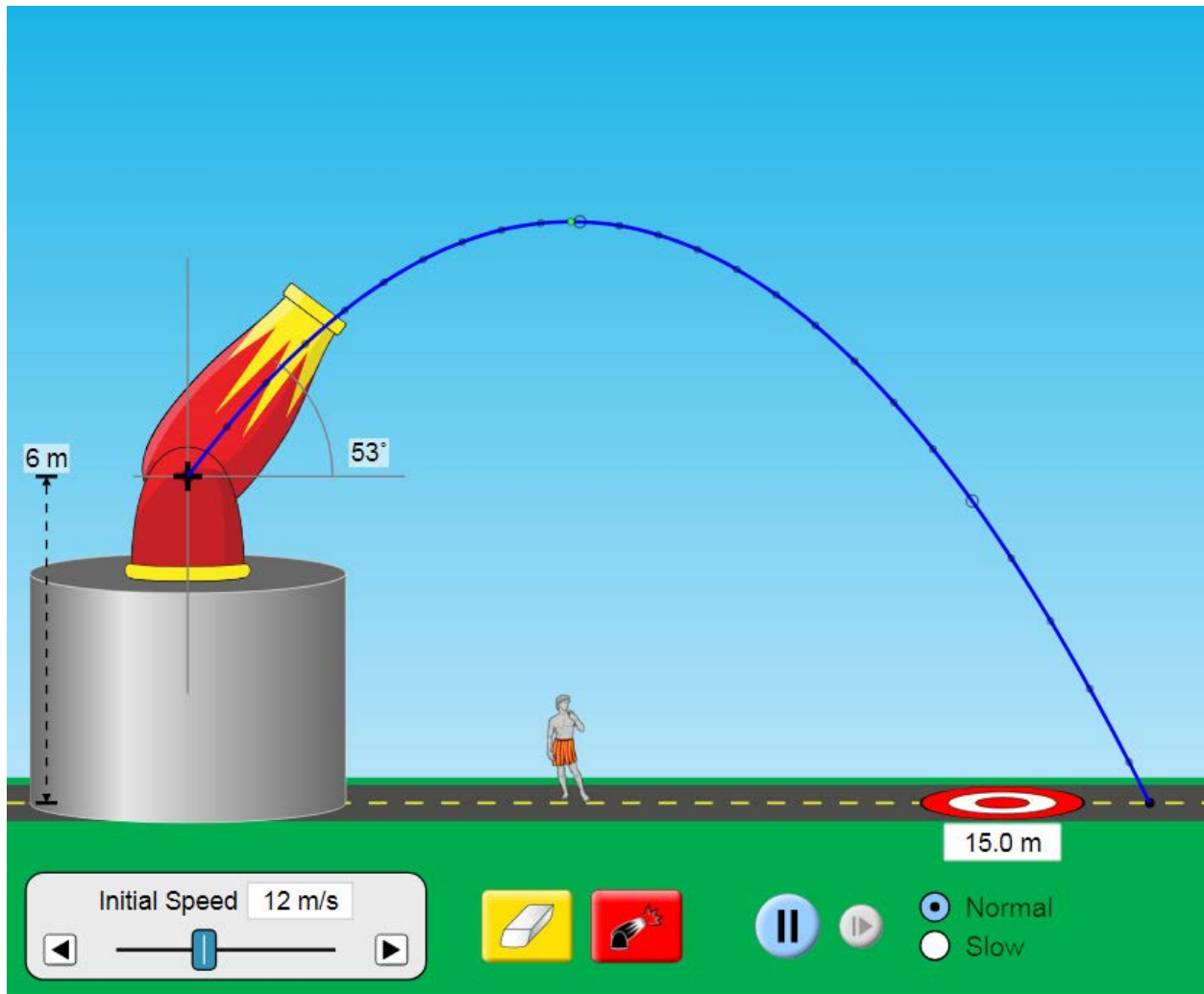


Projectile simulation from PhET



This is a snip of a projectile motion simulation from PhET:

https://phet.colorado.edu/sims/html/projectile-motion/latest/projectile-motion_en.html

What is the horizontal distance from the base of the cannon to the landing point?

Assume there is no air resistance.

If you want to turn the air resistance on, go to the PhET simulation and see what happens.