

# Exercises for Lecture 6

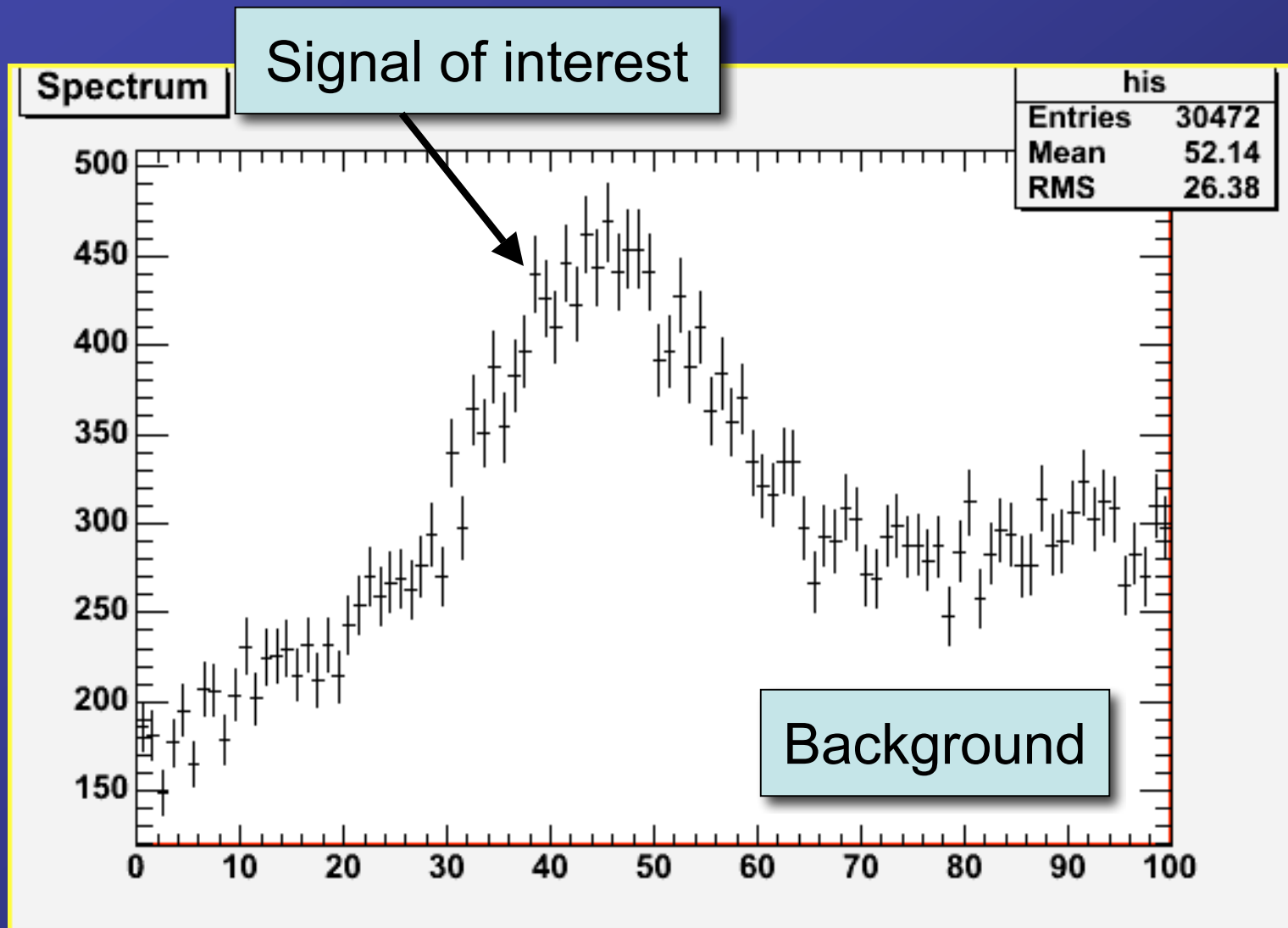
## Exercise 1)

Download the root-file on the website:

<http://kvir03.kvi.nl/rootcourse/>.

Inside you'll find a 1-Dim histogram showing a Gaussian distributed signal on top of a - to-be determined - background signal. Write a macro that fits this spectrum using a user-defined function.

# The histogram...



# The macro...

The fit function:  
Gaussian +  
2cnd-order pol.

The macro "fitExample"

Obtain histogram

Define functions

Initialize fit parameters

Fit histogram!

Set background function

Plot histograms  
and functions

```
Double_t myFitFunction(Double_t *x, Double_t *par)
{
  Double_t peak      = par[0]*TMath::Gaus(x[0],par[1],par[2]);
  Double_t background = par[3]+par[4]*x[0]+par[5]*x[0]*x[0];

  return (peak+background);
}

void fitExample()
{
  TFile *f=new TFile("~/Documents/rootCourse/Lec6FitExample.root");
  TH1D *his=f->Get("his");

  TF1 *fSpectrum  = new TF1("fSpectrum",myFitFunction,0.,100.,6);
  TF1 *fBackground = new TF1("fBackground","pol2",0,100);

  fSpectrum->SetParameters(200,45,10,200,0,0);

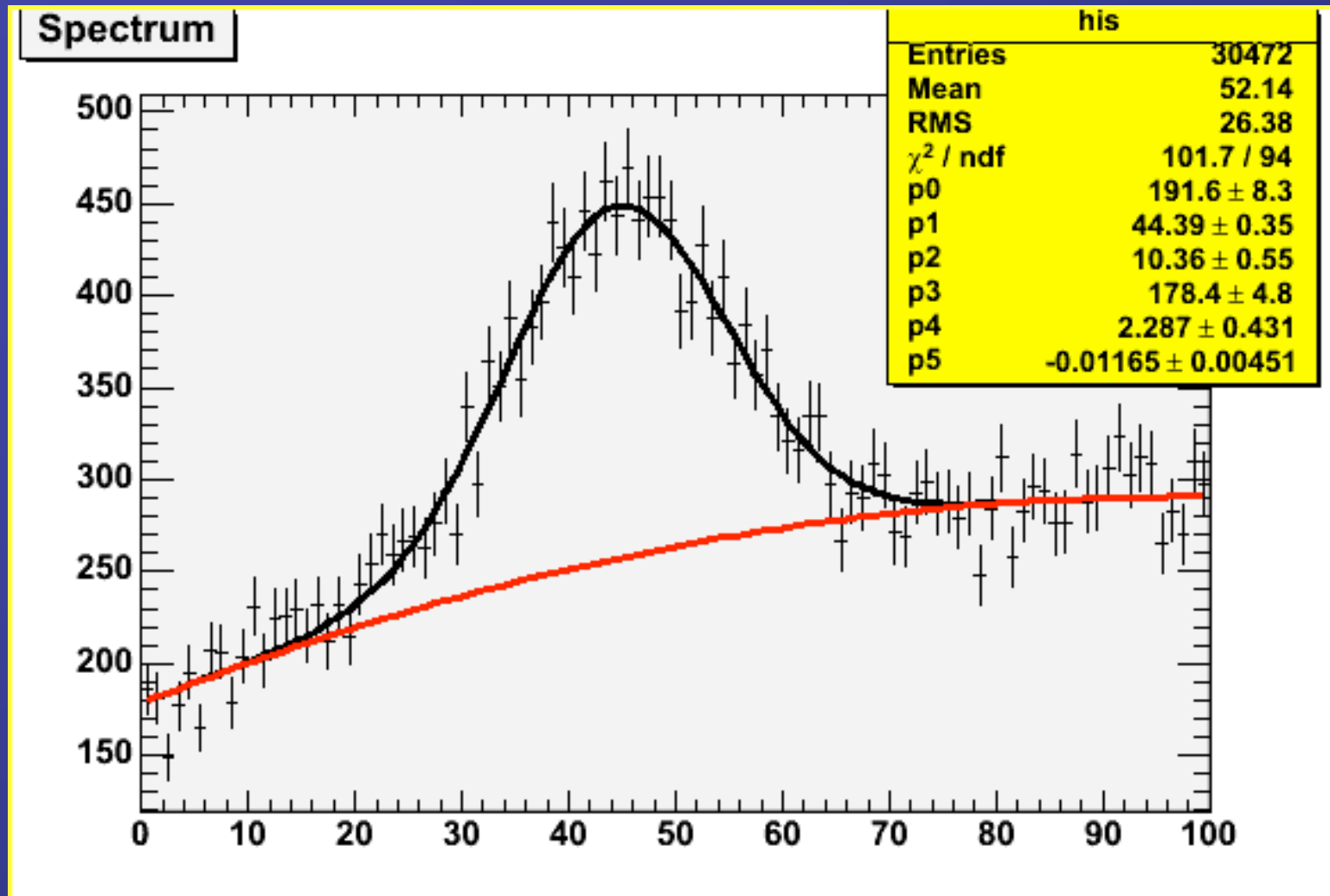
  his->Fit("fSpectrum");

  Double_t fitParameters[6];

  fSpectrum->GetParameters(fitParameters);
  fBackground->SetParameters(&fitParameters[3]);

  his->Draw("e");
  fBackground->SetLineColor(kRed); fBackground->Draw("same");
}
```

# The result...



```
root[0] .L fitExample.C  
root[1] fitExample()
```

# Exercises for Lecture 6

## Exercise 2)

Figure out how to obtain the error matrix (i.e. the co-variance matrix) of the fit performed in Exercise 1. *Hint:* Explore the global **gMinuit** instance after fitting.

# A couple of words about Error Matrix

## In a nut-shell:

The error or co-variance matrix is a  $n \times n$  matrix  $M$  - with  $n$  the number of fit parameters - which reflects the errors (=diagonal elements) and associated correlations (=off-diagonal elements) of/between the parameters.

Example function:

$$f(x, p_0, p_1)$$

$$\sigma^2(f) = \left( \frac{\partial f}{\partial p_0} \right)^2 \sigma_{p_0}^2 + \left( \frac{\partial f}{\partial p_1} \right)^2 \sigma_{p_1}^2$$

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Example function:

$$f(x, p_0, p_1)$$

$$\begin{aligned} \sigma^2(f) &= \left( \frac{\partial f}{\partial p_0} \right)^2 M_{0,0} + \left( \frac{\partial f}{\partial p_1} \right)^2 M_{1,1} \\ &+ \frac{\partial f}{\partial p_0} M_{0,1} \frac{\partial f}{\partial p_1} + \frac{\partial f}{\partial p_1} M_{1,0} \frac{\partial f}{\partial p_0} \end{aligned}$$



# How to obtain the error matrix?

From the root webpage, reference documentation TH1::Fit(...) :

Access to the fit covariance matrix

=====

Example1:

```
TH1F h("h","test",100,-2,2);  
h.FillRandom("gaus",1000);  
h.Fit("gaus");  
Double_t matrix[3][3],  
gMinuit->mnemat(&matrix[0][0],3);
```

Example2:

```
TH1F h("h","test",100,-2,2);  
h.FillRandom("gaus",1000);  
h.Fit("gaus");  
TVirtualFitter *fitter = TVirtualFitter::GetFitter();  
TMatrixD matrix(npar,npar,fitter->GetCovarianceMatrix());  
Double_t errorFirstPar = fitter->GetCovarianceMatrixElement(0,0);
```

# Our macro...

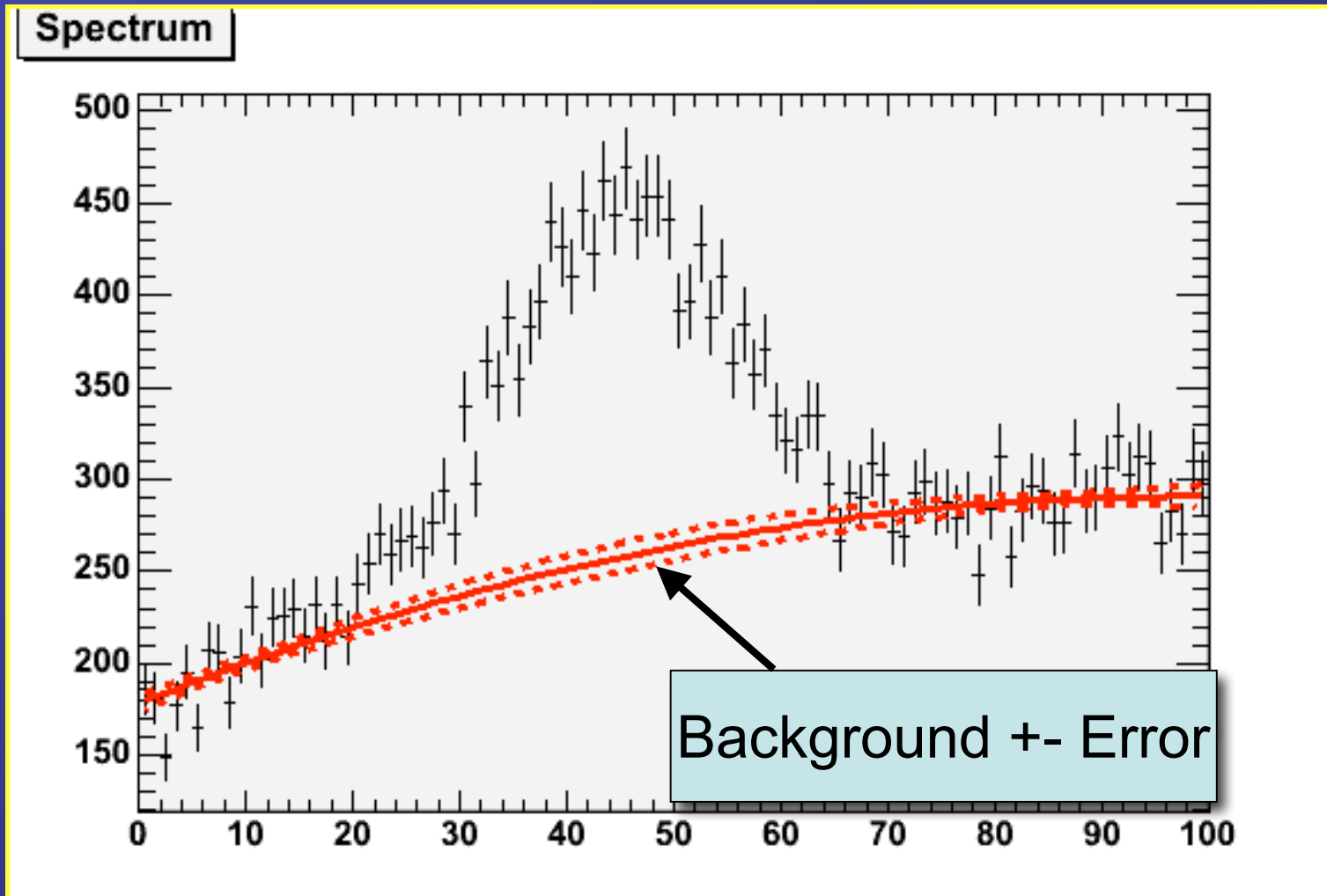
```
void fitExample()
{
  ...
  TF1 *fSpectrum = new TF1("fSpectrum",myFitFunction,0.,100.,6);
  his->Fit("fSpectrum");

  Double_t errorMatrix[6][6];
  gMinuit->mnemat(&errorMatrix[0][0],6);

  for (Int_t i=0; i<6; i++) {
    for (Int_t j=0; j<6; j++) {
      cout <<errorMatrix[i][j] << " ";
    }
    cout << endl;
  }
}
```

68.8701	0.191852	1.36336	13.3192	-2.43024	0.0257033
0.191852	0.123819	0.00464778	0.406327	-0.0181254	0.000128331
1.36336	0.00464778	0.300779	0.546213	-0.163807	0.00175386
13.3192	0.406327	0.546213	22.5861	-1.42522	0.0133135
-2.43024	-0.0181254	-0.163807	-1.42522	0.185814	-0.00192754
0.025703	0.0001283	0.00175386	0.0133135	-0.00192754	2.03559e-05

# Using the error matrix...

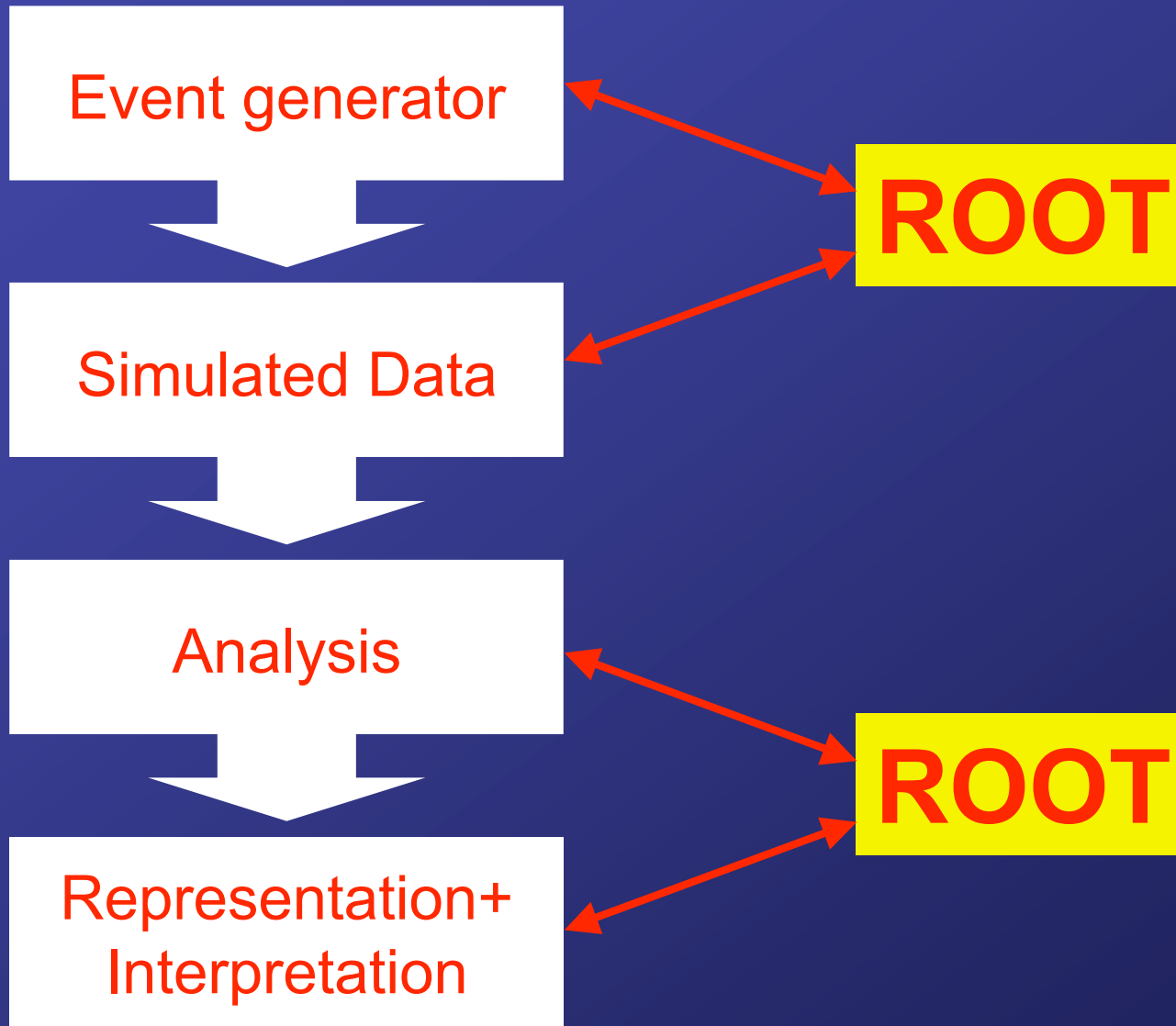


# ROOT Lecture 7

## Simulations and Event Generators



# ROOT as Simulation Package!



# Random number generators

**A random number generator (RNG) is a computer algorithm that can be used to generate a sequence of numbers which appear to be distributed randomly.**

Criteria for “quality” of RNG:

- 1) “**randomness**”: how random is it, does it pass certain statistical tests?
- 2) “**periodicity**”: after how many events does the sequence start over again?
- 3) “**speed**”. How fast can a random number be generated?

# Random number generators in ROOT

```
Class TRandom : public TNamed;
```

```
TRandom(UInt_t seed=65539)
```

- The default RNG in ROOT
- The fastest RNG in ROOT
- Periodicity =  $10^8$  events

# Random number generators in ROOT

```
Class TRandom2 : public TRandom;
```

```
TRandom2(UInt_t seed=65539)
```

- Slower than TRandom.
- Periodicity >  $10^{14}$  events



# Random number generators in ROOT

```
Class TRandom3 : public TRandom;
```

```
TRandom3(UInt_t seed=65539)
```

- ❑ Mersenne Twistor: Primitive Twisted Generalized Feedback Shift Register Sequence (ouch!)
- ❑ Nearly as fast as TRandom, faster than TRandom2
- ❑ Periodicity =  $2^{19937}-1$  events

# How to use TRandom2/3?

## What?

Generate uniformly distributed random number between 0..1

Generate uniformly distributed random number between x1..x2

Generate random numbers according to exponential distribution with slope t

Generate random numbers according to a Gaussian distribution

Generate random numbers according to a Poisson distribution

..... (many more)

## How?

Double\_t **Rndm**()

Double\_t **Uniform**(x1, x2)

Double\_t **Exp**(t)

Double\_t **Gaus**(mean, sigma)

Double\_t **Poisson**(mean)

# How to use TRandom2/3?

## A benchmark...

Create 3 RNGs

```
void testRandom(Int_t nrEvents=500000000)  
{  
  TRandom *r1=new TRandom();  
  TRandom2 *r2=new TRandom2();  
  TRandom3 *r3=new TRandom3();
```

Create 3 Histograms

```
  TH1D *h1=new TH1D("h1","TRandom",500,0,1);  
  TH1D *h2=new TH1D("h2","TRandom2",500,0,1);  
  TH1D *h3=new TH1D("h3","TRandom3",500,0,1);
```

Setup stopwatch

```
  TStopwatch *st=new TStopwatch();
```

Fill histogram 1 with numbers from RNG 1

```
  st->Start();  
  for (Int_t i=0; i<nrEvents; i++) { h1->Fill(r1->Uniform(0,1)); }  
  st->Stop(); cout << "Random: " << st->CpuTime() << endl;
```

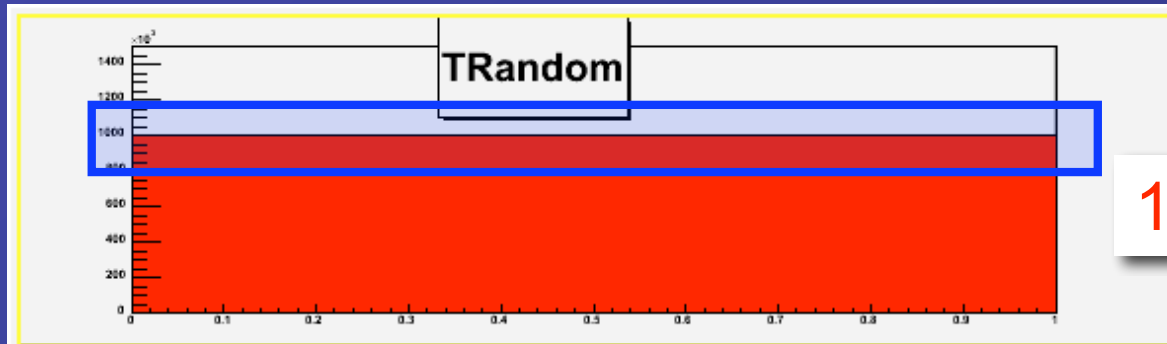
Fill histogram 2 with numbers from RNG 2

```
  st->Start();  
  for (Int_t i=0; i<nrEvents; i++) { h2->Fill(r2->Uniform(0,1)); }  
  st->Stop(); cout << "Random2: " << st->CpuTime() << endl;
```

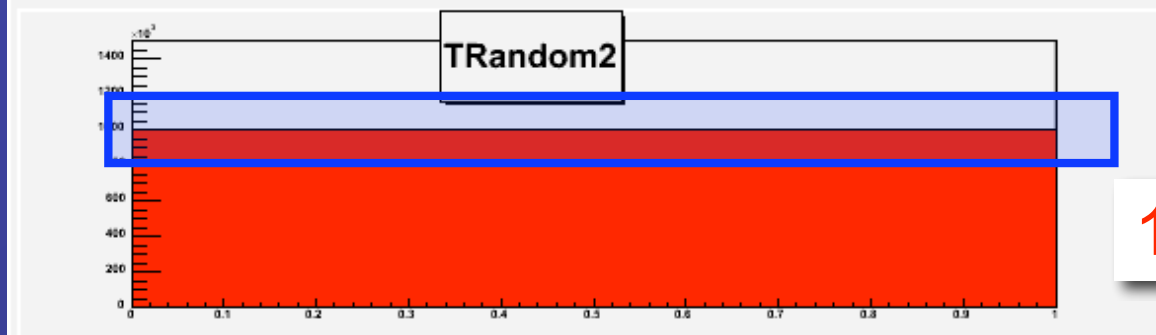
Fill histogram 3 with numbers from RNG 3

```
  st->Start();  
  for (Int_t i=0; i<nrEvents; i++) { h3->Fill(r3->Uniform(0,1)); }  
  st->Stop(); cout << "Random3: " << st->CpuTime() << endl;  
}
```

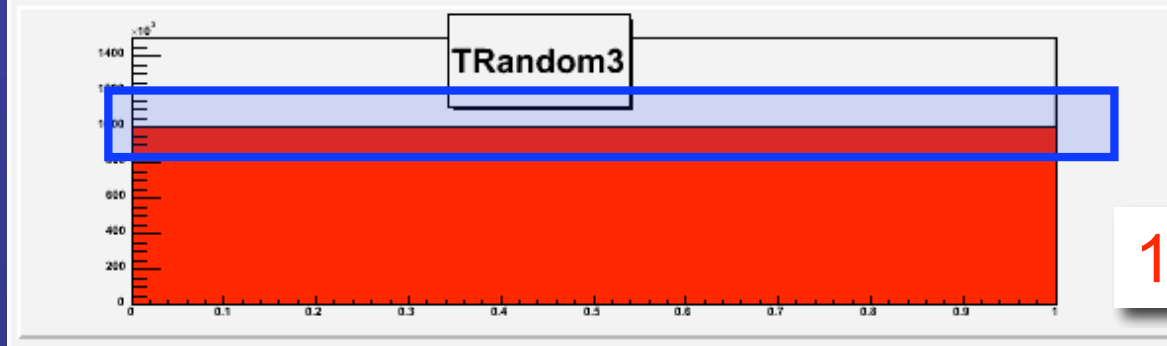
# TRandom::Uniform() (500 mln events)



1.315 [ms/event]

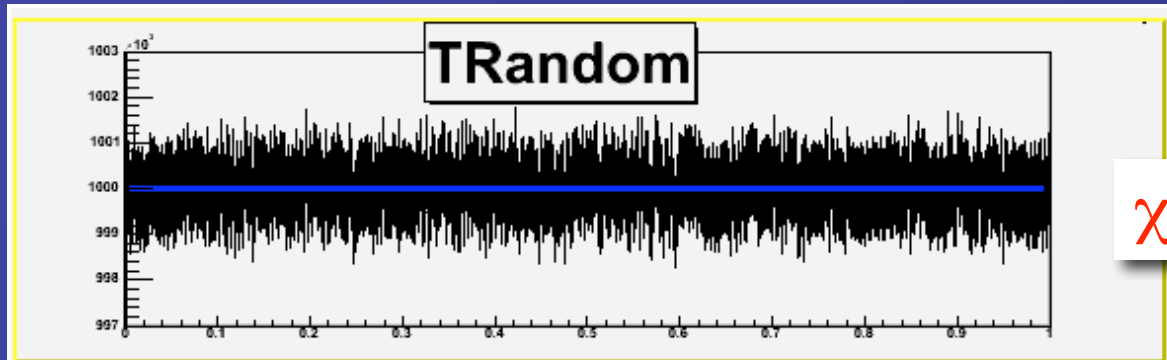


1.473 [ms/event]

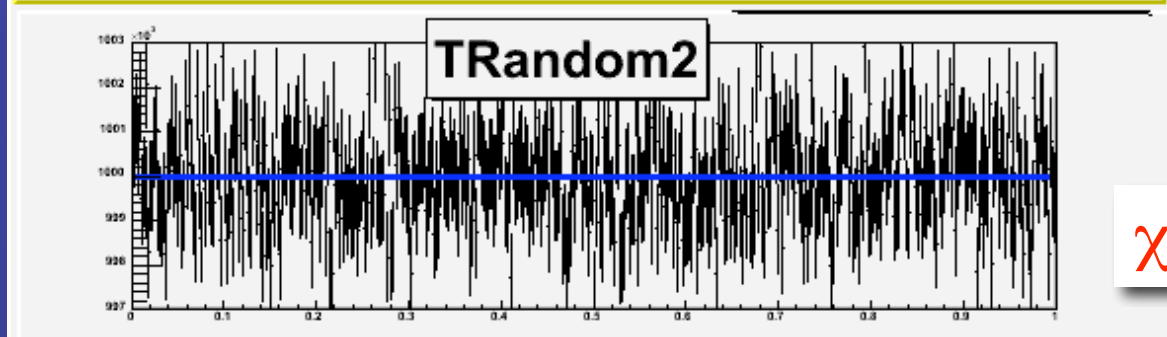


1.298 [ms/event]

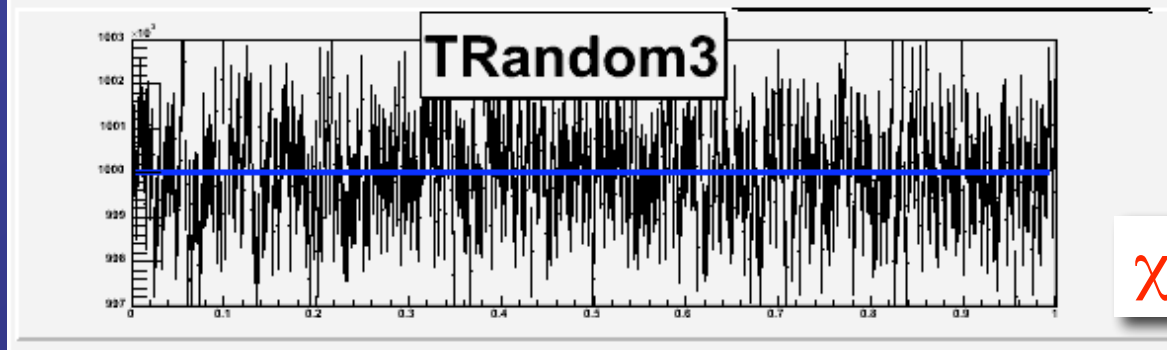
# TRandom::Uniform() (500 mln events)



$$\chi^2/\text{ndf} = 0.068$$



$$\chi^2/\text{ndf} = 1.023$$



$$\chi^2/\text{ndf} = 0.958$$

**Reminder: TRandom has periodicity of 100 mln!!!**

# Tips and Tricks

1. Changing the default random number generator **gRandom** (by default of type TRandom) :

```
root[0] TRandom3 *myRNG=new TRandom3();  
root[1] gRandom = myRNG;  
root[2] ...
```

2. Save the information (i.e seeds) of RNG into a file (i.e. avoid to start with the same seed):

```
root[0] gRandom->ReadRandom("random.dat");  
root[1] .... (your analysis using gRandom)...  
root[45] gRandom->WriteRandom("random.dat");
```

# Fun with RNGs of ROOT: GetRandom() and FillRandom()

1. Throwing random numbers according to your own histogram distribution :

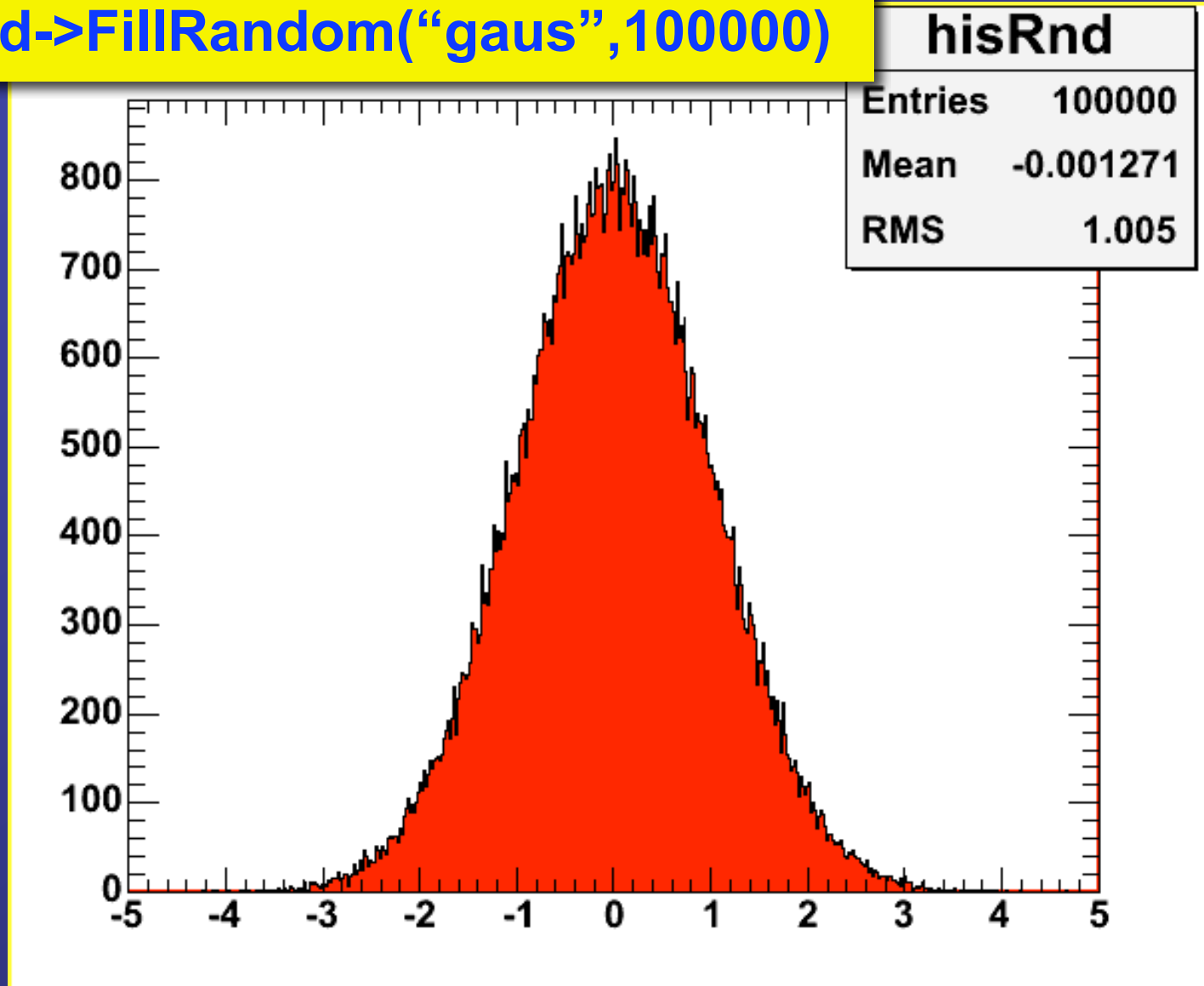
```
root[0] TH1D *his = f->Get("myHis")
root[1] Double_t aRandomNumber = his->GetRandom()
root[2] TH1D *hisRnd = new TH1D(...)
root[3] hisRnd->FillRandom(his,1000)
```

2. Throwing random numbers according to your own function :

```
root[0] TF1 *func = new TF1("myFunc","TMath::Gaus(x,0,1)",-5,5)
root[1] Double_t aRandomNumber = func->GetRandom()
root[2] hisRnd->FillRandom("myFunc",1000)
```

# Fun with RNGs of ROOT

```
hisRnd->FillRandom("gaus",100000)
```



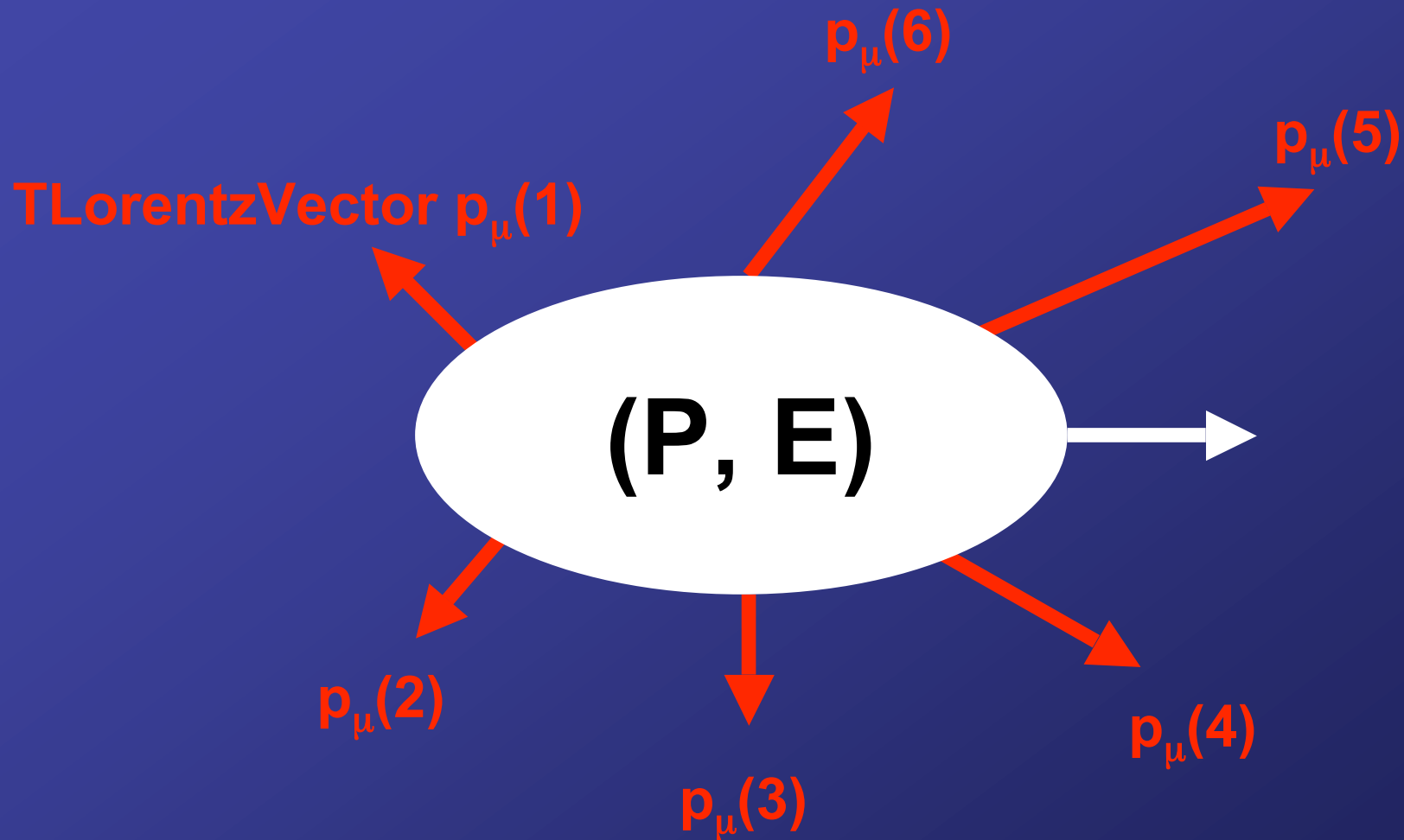


# Kinematics and RNGs

```
class TGenPhaseSpace : public TObject ;
```

- ❑ N-body relativistic phase space event generator
- ❑ Produces kinematically allowed events according to phase space distribution
- ❑ Original code : GENBOD (F. James, CERNLIB)
- ❑ Fastest multi-purpose phase space generator available!!

# TGenPhaseSpace



Produces randomly distributed particles  
with 4-momentum  $p_\mu$

# TLorentzVector

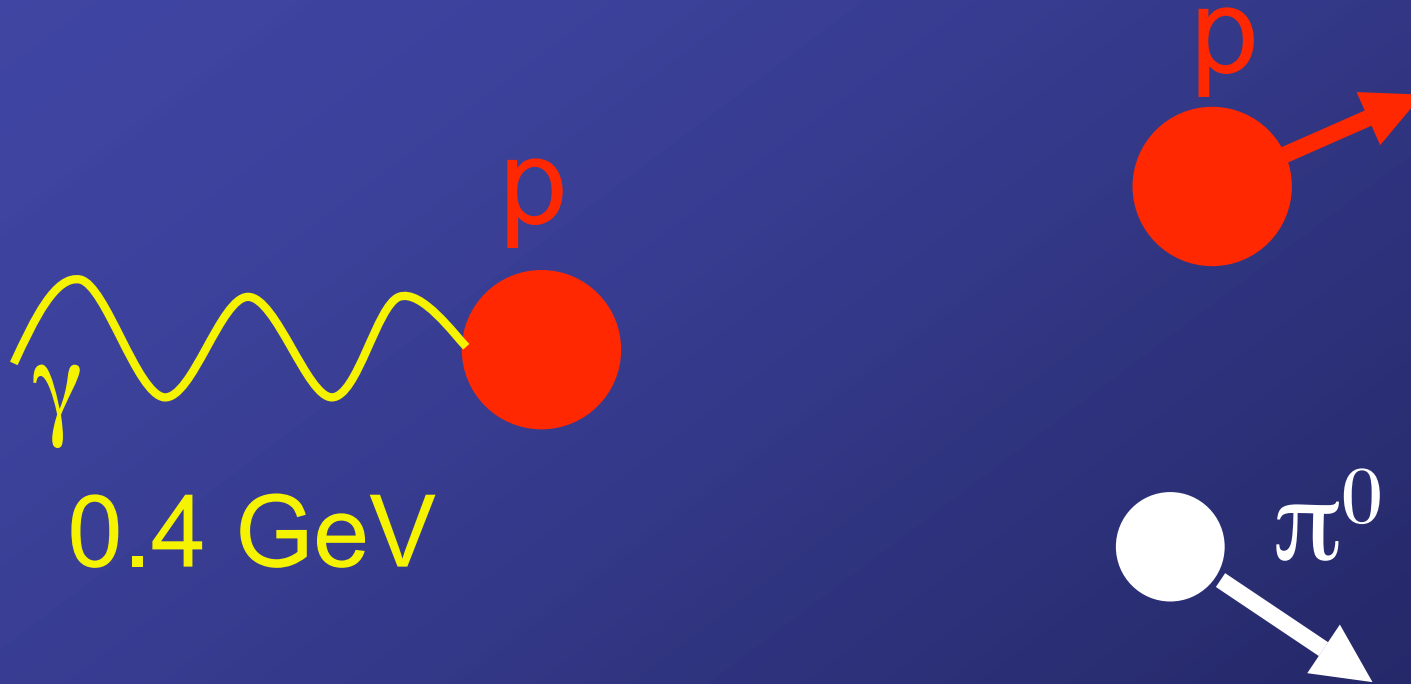
```
class TLorentzVector : public TObject ;
```

```
TLorentzVector fourMom( $p_x$ ,  $p_y$ ,  $p_z$ , E)  
TLorentzVector fourVec(x, y, z, t)
```

```
fourMom.M(); /* Returns the mass */  
fourMom.Beta(); /* Returns  $\beta$  */  
fourMom.Gamma(); /* Returns  $\gamma$  */  
fourMom.Theta(); /* Return polar angle  $\theta$  */  
fourMom.Phi(); /* Returns azimuthal angle  $\phi$  */  
fourMom.Boost( $P_x, P_y, P_z$ ); /* Boost vector */  
  
TLorentzVector totalMom = fourMom1+fourMom2;  
/* Add LorentzVectors! */
```

# TGenPhaseSpace

## An application



**How to simulate this reaction using TGenPhaseSpace? What is for instance the angular distribution of pion?**

# TGenPhaseSpace

## An application

Load the physics library to use  
TGenPhaseSpace/TLorentzVector

Define initial 4-momenta

Masses of final-state particles

Define Decay for TGenPhaseSpace

Book a histogram for results

Generate events!!

Extract 4-momenta of  
final-state particles

Update histogram

Draw histogram

```
{
  gSystem.Load("libPhysics");

  TLorentzVector target(0.0, 0.0, 0.0, 0.938);
  TLorentzVector beam(0.0, 0.0, .4, .4);
  TLorentzVector W = beam + target;

  Double_t masses[2] = { 0.938, 0.135} ;

  TGenPhaseSpace event;
  event.SetDecay(W, 2, masses);

  TH1D *h = new TH1D("his", "Theta", 100, 0, 180);

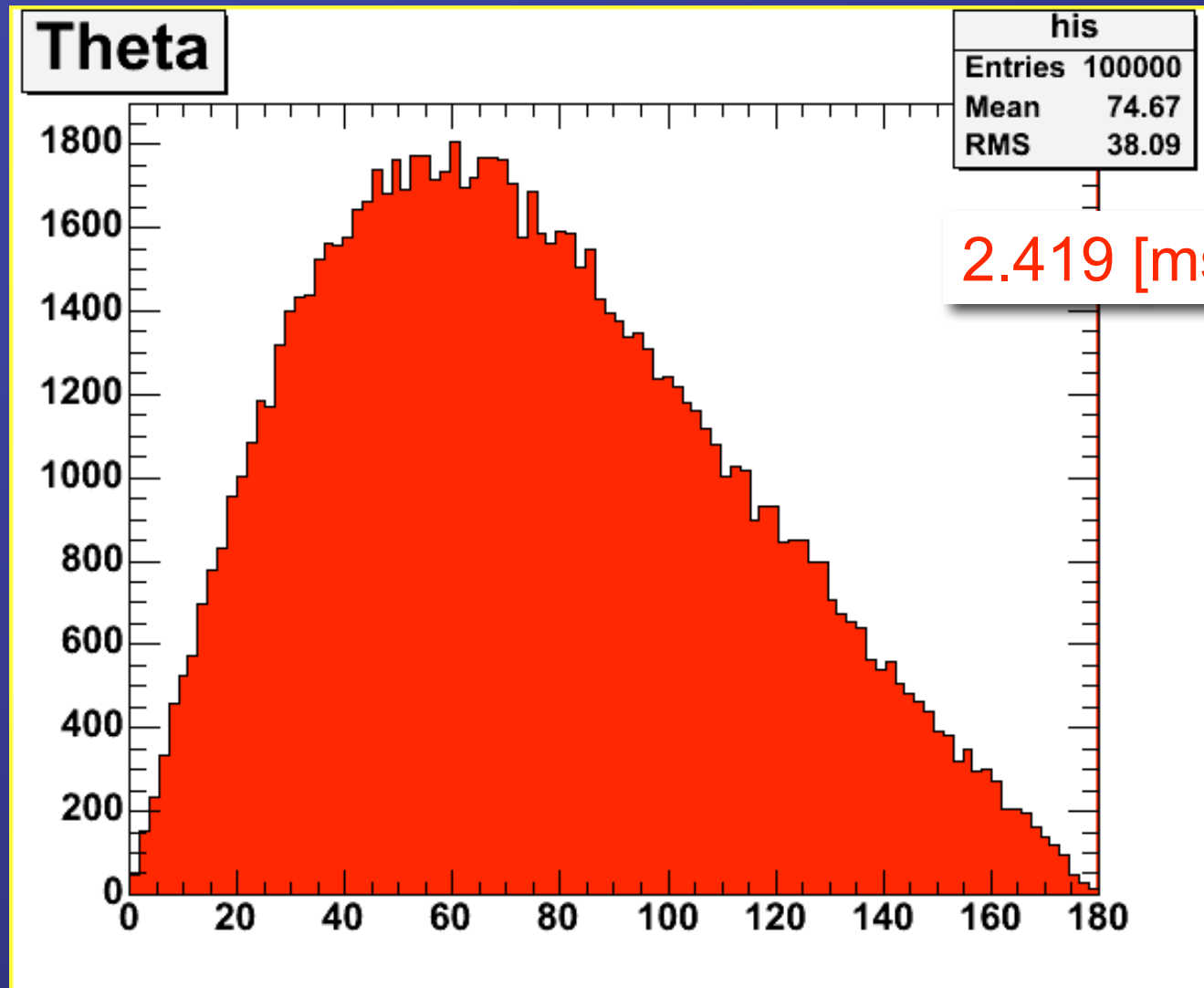
  for (Int_t n=0;n<100000;n++) {
    event.Generate();

    TLorentzVector *pProton = event.GetDecay(0);
    TLorentzVector *pPi0    = event.GetDecay(1);

    h->Fill(pPi0->Theta()*57.3);
  }
  h->Draw();
}
```

# TGenPhaseSpace

## An application



# More advanced Generators and Simulation Packages

## **PLUTO++:**

**Fast Simulation Package  
for Hadronic Interactions,  
ROOT-based, no development**

*[www-hades.gsi.de/computing/pluto/html/PlutoIndex.html](http://www-hades.gsi.de/computing/pluto/html/PlutoIndex.html)*

## **Geant3:**

**Detector Simulation Package  
Fortran-based, CERN,  
no development**

## **Geant4:**

**Detector Simulation Package  
C++-based, in development**

*[geant4.web.cern.ch/geant4/](http://geant4.web.cern.ch/geant4/)*

# Exercises for Lecture 7

## Exercise 1)

Write a macro which performs a benchmark comparison between TRandom, TRandom2, TRandom3. Compare the performance of the “Gaus” method of these classes. Also judge the “randomness” for 200 mln events by making a fit through the simulated data.

## Exercise 2)

Write a macro which generates kinematically allowed events for the reaction  $p+d \rightarrow p+p+n$  with an incident proton energy of 200 MeV and a deuteron at rest. Make a histogram of the scattering angle of the neutron in the lab. frame and in the center-of-mass frame.



Send your results to [messchendorp@kvi.nl](mailto:messchendorp@kvi.nl)